



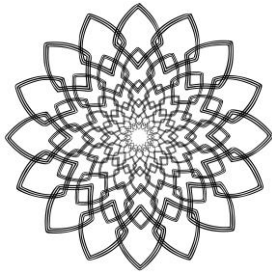
## **HORIZON 2020**

**Spreading excellence and widening participation**

Grant agreement no **692103**

Coordination and support action (CSA)

**Newsletter 20**  
**July, 2017**



**eHeritage - Expanding the Research and  
Innovation Capacity in Cultural Heritage  
Virtual Reality Applications**

## Participating at CREATIVE Summer School and undergoing the second year small external stages at SSSA

The 6<sup>th</sup> edition of the CREATIVE summer school aimed to bring to life a creative moment of Ovid's life in the context of exile between Tomis fortress. 5 project members of UTBV participated to this action. During this summer school, our team interacted with a new technology: we have developed Augmented Reality mobile apps based on Google Tango.

After finishing the courses of CREATIVE, the 5 members of the UTBV team joined SSSA at the beginig of 2017 summer for the second phase of external stages. Our teams collaborated on a wide array of activities. Among these, we can list the following:

- Attending a workshop titled “Virtual Environments Technology for Drama and Acting”, held at Pergola Theater, Florence.
- Partnering with the Museo Archeologico di Cecina for reconstructing an Etruscan tomb in Augmented Reality (modeling the central pillar, the top of the tomb, the entrance walls and the objects - bronze vessels, funerary urns and so on).
- Conducting a series of AR user studies in Sulmona, the birth place of Ovid, and Rome, the place where Ovid has spent most of his life.



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